

Evaluating Apps

Questions	Yes	No	Comments/ Notes
The App is appropriate for which device(s)?			
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected? 			
Did the App crash?			
Was the content appropriate? Will it meet the child(ren)'s needs?			
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 			
Was it easy to navigate? Will it be easy for child to Navigate?			
Was it easy to learn? Will it be easy for a child to learn?			
Will the child(ren) need supervision to use?			
If the App responded to the player's action(s), was the response appropriate? <ul style="list-style-type: none"> • If answered correctly, did the App appropriately notify the player? • If answered incorrectly, did the App appropriately notify the player? • Were the App's responses repetitive or meaningful? 			
Were there bells and whistles? <ul style="list-style-type: none"> • If so, did they enhance instead of detract? • If not, should there be? 			
Did you like using the App?			

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What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version? <ul style="list-style-type: none"> ○ If so, was it enough? 			
Were there in-App purchases?			
How does it compare to other Apps that do the same?			
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 			
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? • Does it reflect individual's interests (a plus)? 			
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 			

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Home Literacy Connections

Questions	Yes	No	Comments/ Notes
Which aspect(s) of emergent literacy does the App address? <ul style="list-style-type: none"> • What literacy skills does the child need to begin using the App? • For what "age" is it appropriate)? 			
Does the App provide opportunity for adult/child (or child/child) interaction?			
Does the App require "techy" knowledge on the part of the adult (and or child)?			
Does it need a live internet connection to work?			
Is the App more focused on a completed product or can the child start and stop and have a meaningful experience?			
EXTRAS:			
Is there something else that does a better job (like a website)? <ul style="list-style-type: none"> • Note: App may allow for use where internet not available 			
Can you individualize with Child's name and picture?			
Will the App document what that child does/learn?			
Will the App allow parents to put limitations on (like amount of time)?			