# 4 Interpolation and Approximation

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- **1** Polynomial Interpolation
- **2** Error in Polynomial Interpolation
- **Interpolation Using Spline Functions**
- The Best Approximation Problem
- **O Chebyshev Polynomials**
- **O** A Near-Minimax Approximation Method
- ② Least Square Approximation

# 4.1 Polynomial Interpolation

• Interpolation: the process that finds a function satisfying a set of all data.

#### Definition

The function y = p(x) interpolates the data points  $(x_1, y_1), \dots, (x_n, y_n)$  if  $y_i = p(x_i)$  for each  $1 \le i \le n$ .

- Note that the function p(x) is called an interpolant which will be any elementary function.
- Note that if  $i \neq j$ , then  $x_i \neq x_j$  for  $1 \le i, j \le n$ , which implies that all points are distinct.
- No matter how many points are given, there is a polynomial y = p(x) that goes through all the points.
- However, in many situations, a polynomial is not satisfactory in practice. Other functions have to be considered, for example, spline functions.
- Interpolation is the reversed of evaluation.

### Definition

#### Lagrange Interpolation

Suppose that *n* points  $(x_1, y_1), \dots, (x_n, y_n)$  are given. Then the Lagrange interpolating polynomial with degree n-1 is

$$p_{n-1}(x) = y_1 L_1(x) + y_2 L_2(x) + \cdots + y_n L_n(x),$$

where for  $1 \le k \le n$  the Lagrange basis function is

$$L_k(x) = \prod_{i \neq k}^n \frac{(x - x_i)}{(x_k - x_i)} = \frac{(x - x_1) \cdots (x - x_{k-1}) (x - x_{k+1}) \cdots (x - x_n)}{(x_k - x_1) \cdots (x_k - x_{k-1}) (x_k - x_{k+1}) \cdots (x_k - x_n)}$$

We notice that L<sub>k</sub> (x<sub>k</sub>) = 1, while L<sub>k</sub> (x<sub>j</sub>) = 0 for j ≠ k. This can be understood by the Kronecker delta function δ<sub>kj</sub>:

$$L_k(x_j) = \delta_{kj} = \begin{cases} 0 & \text{if } k \neq j \\ 1 & \text{if } k = j. \end{cases}$$

• It is not hard to check that  $p_{n-1}(x_k) = y_k$ .

#### Theorem

Let  $(x_1, y_1), \dots (x_n, y_n)$  be *n* points in the xy-plane. Then there exists a unique polynomial of degree n-1 or less than n-1 that satisfies  $p(x_i) = y_i$  for  $i = 1, \dots, n$ .

#### Example1

1. Find an interpolating for the data points (0,0), (1,1), (2,3). 2. Find the polynomial of degree 2 or less that interpolates the points (0,1), (1,0), (-1,2).

### Newton's divided differences

We list the data points in the following table:

$$\begin{array}{c|cccc} x_1 & x_2 & \cdots & x_n \\ \hline f(x_1) & f(x_2) & \cdots & f(x_n) \end{array}$$

• Then we define the divided differences:

$$f[x_k] = f(x_k)$$

$$f[x_k, x_{k+1}] = \frac{f[x_{k+1}] - f[x_k]}{x_{k+1} - x_k} = \frac{f(x_{k+1}) - f(x_k)}{x_{k+1} - x_k}$$

$$f[x_k, x_{k+1}, x_{k+2}] = \frac{f[x_{k+1}, x_{k+2}] - f[x_k, x_{k+1}]}{x_{k+2} - x_k}$$

$$f[x_k, x_{k+1} x_{k+2}, x_{k+3}] = \frac{f[x_{k+1}, x_{k+2}, x_{k+3}] - f[x_k, x_{k+1}, x_{k+2}]}{x_{k+3} - x_k}$$

• The interpolating polynomial by the Newton's divided difference formula is

$$p(x) = f[x_1] + f[x_1, x_2](x - x_1) + f[x_1, x_2, x_3](x - x_1)(x - x_2) + f[x_1, x_2, x_3, x_4](x - x_1)(x - x_2)(x - x_3) + \cdots + f[x_1, \cdots, x_n](x - x_1)\cdots(x - x_{n-1}).$$

• The recursive formula of the Newton's divided difference provides a convenient table. We can use it to find all coefficients.

### Example2

1. Use the divided differences to find the interpolating polynomial passing through the points (0, -1), (2, 1), (3, 3).

2. Adding the fourth data point (1,2) to the list in the previous problem, find the interpolating polynomial.

3. Use the divided differences to find the interpolating polynomial passing through the points (0,2), (1,1), (2,0), (3,-1). Compare it with the Lagrange interpolation.

- Newton's divided differences vs the Lagrange interpolation method
- The Newton's form is probably the most convenient and efficient. So it is recommended for computing.
- However, the Lagrange interpolation has several advantage conceptually.